



Psychomotor Domain Skills Development in TEPL

3rd AUN-TEPL Symposium – S3P9 (May 25, 2022)



Assoc. Prof. Dr. Chailerd Pichitpornchai

MD, PhD

Director, Institute for Innovative Learning

Mahidol University

<https://il.mahidol.ac.th>

Copyright 2022 Mahidol University



Objectives: Be able to

- (1) Analyze and identify cognitive components from the psychomotor domain
- (2) Develop and evaluate psychomotor skills by using TEPL
- (3) Introduce Some Technology Enhanced Tools

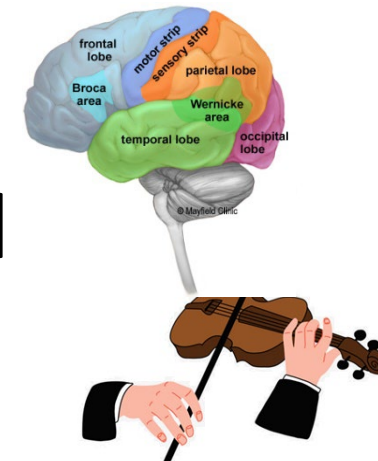


1. Education Concept

1. Objective: Learning Outcome → CPA
2. Learning Process: Teaching & Learning
3. Evaluation: Formative, Summative

Revised Bloom's Taxonomy: 3 Domains

1. Cognitive Domain (Knowledge): Head
2. Psychomotor Domain (Skill): Hand
3. Affective Domain (Attitude): Heart



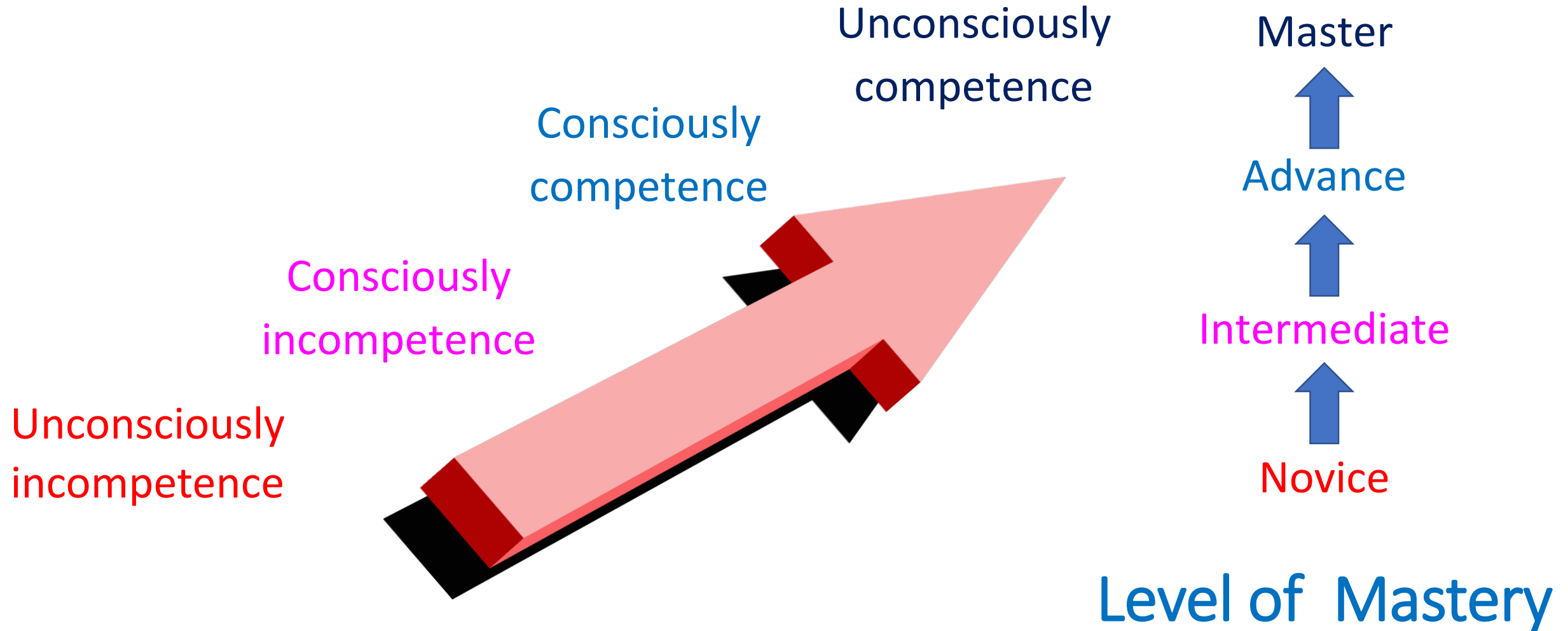


2. Psychomotor Domain

- Physical or motor skills
- Muscular skills → Skeletal muscle contraction
→ Voluntary control → Motor Learning
 - Hand movements
 - Language → Speaking
 - Music → Playing a musical instrument, Singing
 - Other body parts movement
- Practices make perfect



Psychomotor Competency





Psychomotor Taxonomy

- Dave's Psychomotor Domain Taxonomy
 1. Imitation
 2. Manipulation
 3. Precision
 4. Articulation
 5. Naturalization



1. Imitation

- **Watch** demonstration (live or video)
 - Memorize process or action sequence
 - Observe action, gesture, direction, force, etc.
 - **Mentally copy** process or action or behavior
- **** Knowledge/Cognitive part of Psychomotor**





1. Imitation (2)

• TEPL

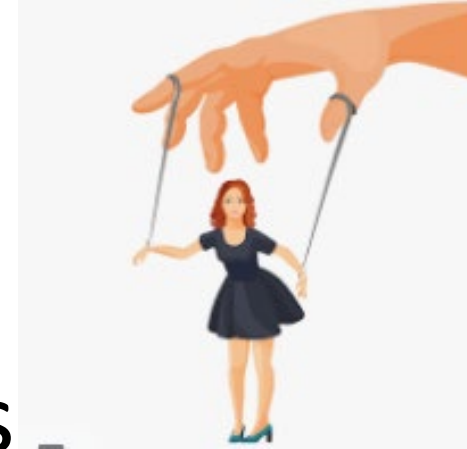
- Self-paced learning material: Video clip, Animation
- Personalized Learning: Simulation (what-if)
- Interactive app.: EdPuzzle, ...

Evaluation

→ Students demonstrate knowledge part of psychomotor



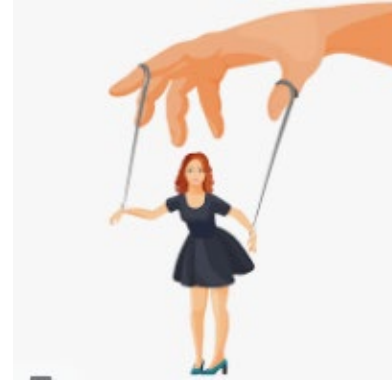
2. Manipulation



- Follow instructions through demonstrations
- Copy and perform the memorized action, gesture, direction, force, etc. by using hands or body parts
 - *Real psychomotor practice*
 - *Consider whether it needs Hands-on Teaching (HoT)?*



2. Manipulation (2)



- TEPL **

- No need HoT → use video capturing and evaluate
- Need HoT → Hybrid (+F2F), Robotics, AR/VR/MR, AI, Machine Learning

Evaluation

→ *Students Perform under supervision with the aid of hands-on teaching, verbal guide, instruction, and immediate feedback*



3. Precision



- Performance becomes more exact & precise
- **Self practices** or repeat under supervision
- Practices make perfect
- **TEPL** (same as 2)

Evaluation

→ *Students Perform high quality task without assistance or supervision*



4. Articulation

- Integrate related skills and perform in a harmonious way
- TEPL (same as 2)



Evaluation

→ Students demonstrate high-quality tasks by applying related skills to develop methods to meet the varying and novel requirement



5. Naturalization

- Automate & become expert
- High level of performance like a second nature

- TEPL (same as 2)

Evaluation

→ Students define aim, approach, and strategy toward strategic need





3. Technology Enhanced Tools

1. Video, Animation/Simulation, AR/VR/MR, ML, AI, Robot
2. Interactive App. to get Engagement & Interactivity, Formative Evaluation
 - Polling, Short answer in Chat
 - Giving interactive conversations
 - Apps: EdPuzzle, Spiral, Menti, Kahoot, ...





3. Technology Enhanced Tools (2)

3. Speech/Language Training by using
Natural Language Processing (NLP)
 - Text-To-Speech (TTS): Translation software
 - Speech-To-Text (STT): Siri, Google Voice Type,...
4. Singing Training: EarMaster, SINGPRO, WeSing,...
5. Specifically written software + Robot
6. **Hybrid Learning** (On-site **HoT** + Online)



Mixed Real & Virtual World Experience

Microsoft HoloLens 2 AR Headset

<https://www.youtube.com/watch?v=uIHPPtPBgHk> **





About the Speaker



Assoc. Prof. Dr. Chailerd Pichitpornchai MD, PhD

1. Director, Institute for Innovative Learning
2. Senior Lecturer, Fac. Of Medicine Siriraj Hospital
Mahidol University

email: Chailerd.pic@Mahidol.edu

<https://il.mahidol.ac.th>